

# Status of drift correction – John Morris

As I understand it, these are the pieces necessary to make drift correction **operational**

1) Release **wfgman** which can configure all RTDL frame watching at Prep

responsible: Larry

status: ready to go

2) Modify **tape sequences** to start drift correction automatically when first reaching injection

responsible: John/Greg

status: should be less than a day's work

3) Allow **tuning of injection stone** while drift correction is active

responsible: Larry

status: requires a **significant revision of the wfg manager**

I don't know what Larry's latest estimate is but I think there is more than a week's work here

4) Provide **interface to allow adjustment** of drift correction functions

responsible: John

status: need to discuss requirements with Wolfram.

can be set for now using `~morris/wfg/SetDriftCorrectionFunctions`